

Final Exam

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Problem 1

Given the sequence $x(n)$ having 4 data points as $x(0) = -1, x(1) = 2, x(2) = 1, x(3) = 1$, and the sampling period of $T = 0.5$ seconds, no window function is used.

- Sketch the 4-points fast Fourier transform algorithm (Decimation in frequency FFT) to compute the DFT coefficients: $X(0), X(1), X(2), X(3)$
- Compute the amplitude spectrum A_0, A_1, A_2, A_3
- Determine the corresponding frequency f for the amplitude spectrum A_1 .
- Determine the frequency resolution.
- Use the DFT formula to determine $X(1)$

(10 points)

solution

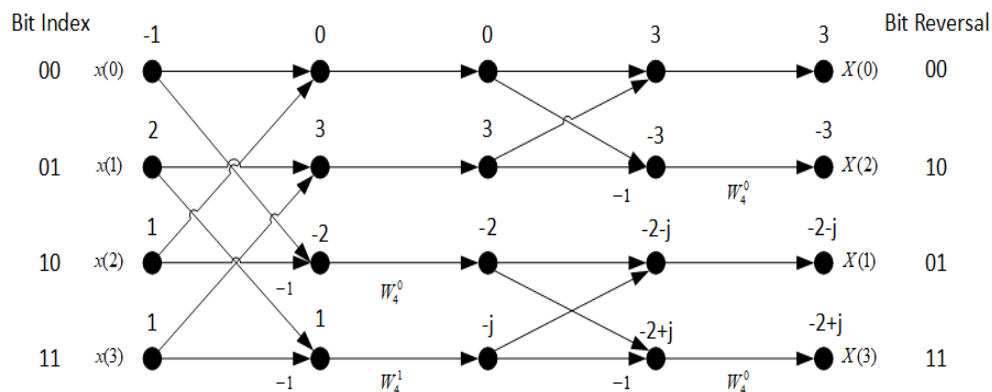
$$X(k) = \sum_{n=0}^{(N/2)-1} \left(x(n) + (-1)^k x\left(n + \frac{N}{2}\right) \right) W_N^{kn}$$

Thus

$$X(2m) = \sum_{n=0}^{(N/2)-1} \left(x(n) + x\left(n + \frac{N}{2}\right) \right) W_N^{2mn} = \text{DFT}\left[\left(x(n) + x\left(n + \frac{N}{2}\right)\right)\right]$$

$$X(2m+1) = \sum_{n=0}^{(N/2)-1} \left(x(n) - x\left(n + \frac{N}{2}\right) \right) W_N^n W_N^{2mn} = \text{DFT}\left[\left(x(n) - x\left(n + \frac{N}{2}\right)\right) W_N^n\right]$$

- Sketch the 4-points fast Fourier transform algorithm (Decimation in frequency FFT) to compute the DFT coefficients: $X(0), X(1), X(2), X(3)$



We compute $X(k)$

$$X(0), X(1), X(2), X(3) = [3, -2 - j, -3, -2 + j]$$

b. Compute the amplitude spectrum A_0, A_1, A_2, A_3

The amplitude spectrum to a two-sided amplitude spectrum A_k is

$$A_k = \frac{1}{N} |X(k)|, k = 0, 1, 2, \dots, N - 1$$

We compute A_k

$$A_0, A_1, A_2, A_3 = \left[\frac{3}{4}, \frac{\sqrt{5}}{4}, \frac{3}{4}, \frac{\sqrt{5}}{4} \right]$$

c. Determine the corresponding frequency f for the amplitude spectrum A_1 .

For k , the corresponding frequency is

$$f = k \frac{f_s}{N} = \frac{k}{NT}$$

When $k = 1$, for the amplitude spectrum A_1 .

$$f = \frac{1}{NT} = \frac{1}{4 \times 0.5} = 0.5 \text{ Hz}$$

d. Determine the frequency resolution.

The frequency resolution is

$$\Delta f = \frac{f_s}{N} = \frac{1}{NT} = 0.5 \text{ Hz}$$

e. Use the DFT formula to determine $X(1)$

$$X(k) = \sum_{n=0}^{N-1} x(n) e^{-j \frac{2\pi}{N} kn}$$

When $k=1$

$$\begin{aligned} X(1) &= (-1) \times e^{-j \frac{2\pi}{4} 1 \cdot 0} + 2 \times e^{-j \frac{2\pi}{4} 1 \cdot 1} + 1 \times e^{-j \frac{2\pi}{4} 1 \cdot 2} + 1 \times e^{-j \frac{2\pi}{4} 1 \cdot 3} \\ &= (-1) + 2 \times (-j) + 1 \times (-1) + 1 \times j = -2 - j \end{aligned}$$

Problem 2

Given the following DSP system with a sampling rate of 8000 Hz

$$y(n] = 0.2x(n] - 0.8y(n - 2)$$

- Obtain transfer function $H(z)$
- Make a pole-zero plot and determine the stability.
- Obtain the frequency response $H(e^{j\Omega})$ and then the magnitude response $|H(e^{j\Omega})|$
- Compute the filter gain at the frequency of 0 Hz, 1000 Hz, 2000 Hz, 3000Hz, 4000 Hz, respectively. Make a plot of the magnitude frequency response.
- Determine the filter type, that is, the lowpass filter, or high-pass filter, or bandpass filter, or band-stop filter. (10 points)

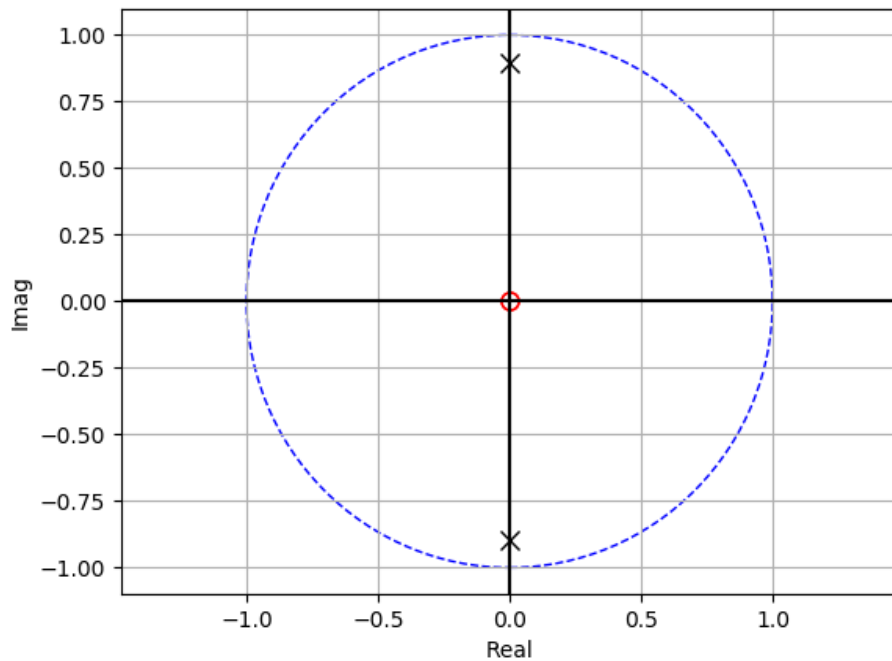
solution

- Obtain transfer function $H(z)$

Do Z transform to the DSP equation

$$Y(z) = 0.2X(z) - 0.8z^{-2}Y(z)$$
$$H(z) \equiv \frac{Y(z)}{X(z)} = \frac{0.2}{1 + 0.8z^{-2}}$$

- Make a pole-zero plot and determine the stability.



zeros: 0, 0

poles: $+j\sqrt{0.8} = +j0.8944$, $-j\sqrt{0.8} = -j0.8944$

Because all poles: $|+j0.8944| < 1$, $|-j0.8944| < 1$

The DSP system is **stable**.

c. Obtain the frequency response $H(e^{j\Omega})$ and then the magnitude response $|H(e^{j\Omega})|$

$$H(e^{j\Omega}) = H(z)|_{z=e^{j\Omega}} = \frac{0.2}{1 + 0.8z^{-2}}|_{z=e^{j\Omega}} = \frac{0.2}{1 + 0.8 \cos(2\Omega) - j0.8 \sin(2\Omega)}$$

Then the magnitude response

$$\begin{aligned} |H(e^{j\Omega})| &= \frac{0.2}{\sqrt{(1 + 0.8 \cos(2\Omega))^2 + 0.8^2 \sin^2(2\Omega)}} \\ &= \frac{0.2}{\sqrt{1.64 + 1.6 \cos(2\Omega)}} \end{aligned}$$

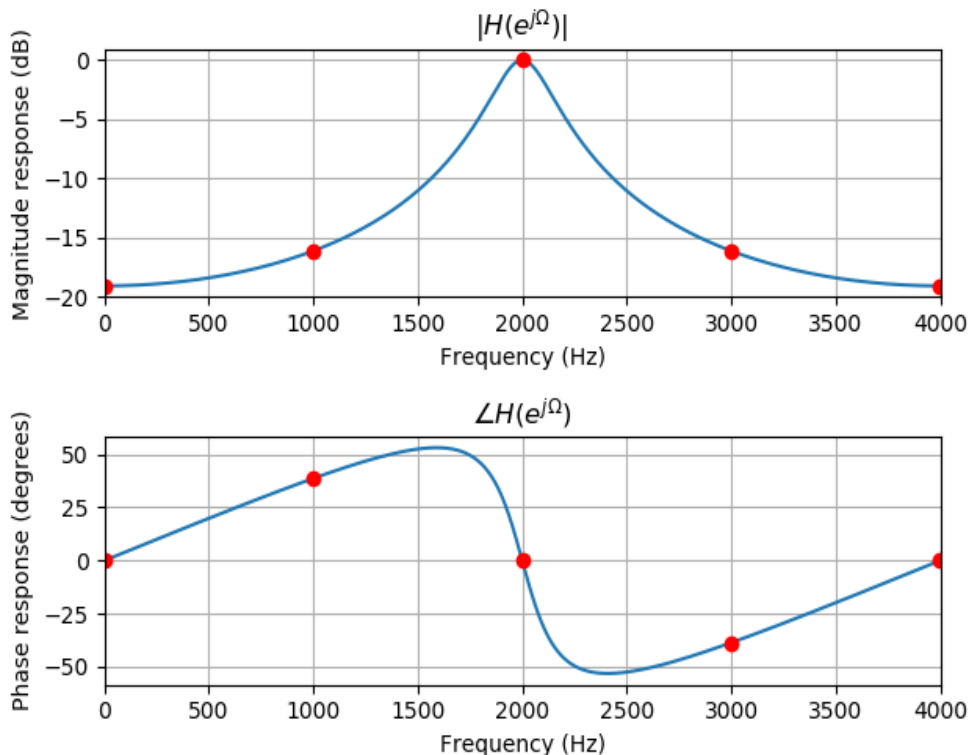
d. Compute the filter gain at the frequency of 0 Hz, 1000 Hz, 2000 Hz, 3000Hz, 4000 Hz, respectively. Make a plot of the magnitude frequency response.

$$\Omega = 2\pi \frac{f}{f_s}$$

$$\left[0, \frac{\pi}{4}, \frac{\pi}{2}, \frac{3\pi}{4}, \pi\right] \Leftrightarrow 0, 1000, 2000, 3000, 4000 \text{ Hz}$$

So, the filter gain at 0 Hz, 1000 Hz, 2000 Hz, 3000Hz, 4000 Hz are

$$\begin{aligned} |H(e^{j\Omega})| &= \frac{0.2}{\sqrt{1.64 + 1.6 \cos(2\Omega)}} = [0.1111, 0.1562, 1, 0.1562, 0.1111] \\ &= [-19.08, -16.13, 0, -16.13, -19.08] \text{ dB} \end{aligned}$$



e. Determine the filter type, that is, the lowpass filter, or high-pass filter, or bandpass filter, or band-stop filter.

filter type: **band-pass**

Problem 3

Design a 5-tap **bandpass FIR** filter whose lower and upper cutoff frequencies are 800 Hz, and 1000, respectively using the Hamming window method.

Assume the sampling frequency is 4000 Hz.

- List the FIR filter coefficients
- Determine the transfer function
- Determine the DSP equation
- Set up MATLAB routine "freqz()" to obtain the frequency response plot.

(10 points)

solution

- List the FIR filter coefficients

Here $M = \frac{5-1}{2} = 2$, then $\Omega_L = 2\pi \frac{f_L}{f_s} = \frac{2\pi}{5}$, $f_H = 2\pi \frac{f_H}{f_s} = \frac{\pi}{2}$

$$h(n) = \begin{cases} \frac{\Omega_H - \Omega_L}{\pi} & \text{for } n = 0 \\ \frac{\sin(\Omega_H n)}{n\pi} - \frac{\sin(\Omega_L n)}{n\pi} & \text{for } n \neq 0 \quad -M \leq n \leq M \end{cases}$$

So, we compute

$$h(n) = [-0.09355, 0.01558, 0.1, 0.01558, -0.09355]$$

Using the Hamming window method.

$$w_{\text{ham}}(n) = 0.54 + 0.46 \cos\left(\frac{n\pi}{M}\right), \quad -M \leq n \leq M$$

Then,

$$h_w(n) = h(n) \cdot w_{\text{ham}}(n) = [-0.007484, 0.008413, 0.1, 0.008413, -0.007484]$$

- Determine the transfer function

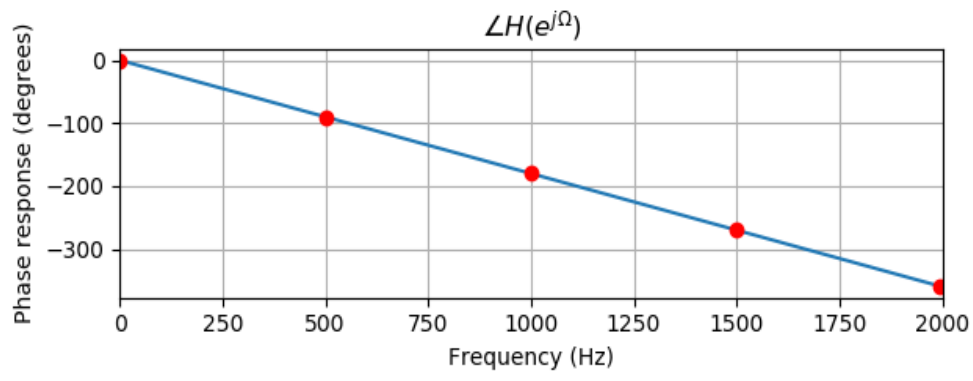
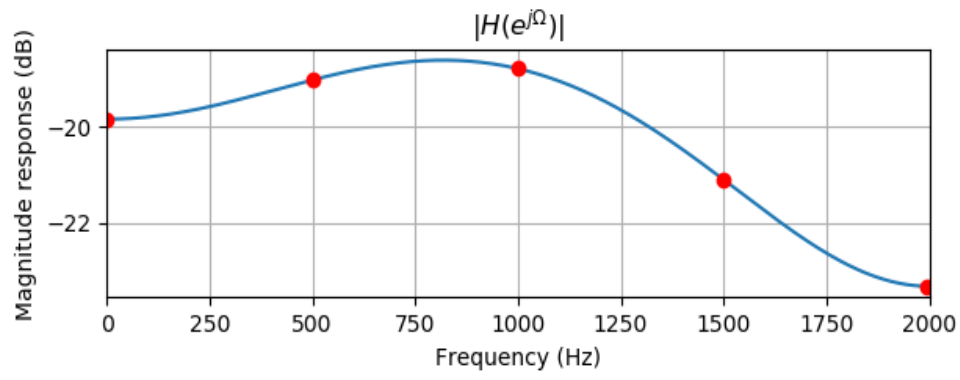
$$H(z) = -0.007484 + 0.008413z^{-1} + 0.1z^{-2} + 0.008413z^{-3} - 0.007484z^{-4}$$

- Determine the DSP equation

$$y(n) = -0.007484x(n) + 0.008413x(n-1) + 0.1x(n-2) + 0.008413x(n-3) - 0.007484x(n-4)$$

- Set up MATLAB routine "freqz()" to obtain the frequency response plot.

```
freqz([-0.007484, 0.008413, 0.1, 0.008413, -0.007484], [1], 4096, fs)
% B(z) = [-0.007484, 0.008413, 0.1, 0.008413, -0.007484]
% A(z) = [1]
% 4096 points for plot
% fs: 4000 Hz sampling rate
```



Problem 4

A DSP design engineer used the following MATLAB code to design FIR filter.

```
fs=8000;
f=[ 0 0.15 0.25 0.4 0.5 1]; % edge frequencies
m=[ 1 1 0 0 1 1]; % ideal magnitudes
w=[ 10 15 10 ]; % error weight factors
format long
b=remez(24,f,m,w) % Parks-McClellan algorithm and Remez exchange
```

(1) Determine the edge frequencies in Hz for passband and stopband

(2) Determine the filter type and number of taps.

(3) Weights for optimization, that W_p and W_s

(5 points)

solution

(1) Determine the edge frequencies in Hz for passband and stopband

$$f = [0, 0.15, 0.25, 0.4, 0.5, 1] \times \frac{f_s}{2} = [0, 600, 1000, 1600, 2000, 4000] \text{ Hz}$$

passband: **0 - 600Hz** and **2000 - 4000** Hz

stopband: **1000 - 1600** Hz

(2) Determine the filter type and number of taps.

filter type: **band-stop**

number of taps: **24+1=25**

(3) Weights for optimization, that W_p and W_s

$$W_p = 10, W_s = 15$$

Problem 5

Design a **second-order bandpass IIR** digital Butterworth filter with the lower cut-off frequency of 100 Hz and upper cut-off frequency of 120 Hz at a sampling frequency of 1000 Hz using the bilinear transformation method.

- Determine the transfer function $H(z)$
- Make a pole zero plot and determine the stability
- Set up MATLAB routine "freqz()" to obtain the frequency response plot.
- Determine difference equation in the direct-form I
- Draw the realization block diagram using the direct-form II.

(10 points)

solution

- Determine the transfer function $H(z)$

$$\omega_{zp} = 2\pi \times [100, 120] \text{ rad/s}, f_s = 1000 \text{ Hz}$$

$$\omega_{sp} = 2f_s \tan\left(\frac{\omega_{zp}}{2f_s}\right) = [649.8394, 791.8560]$$

order of Butterworth: $2 / 2 = 1$

The 1st-order Butterworth filter $H(s') = \frac{1}{1+s'}$

Then substitute $s' = \frac{s^2 + \omega_{sp}[0]\omega_{sp}[1]}{s(\omega_{sp}[1] - \omega_{sp}[0])}$, band-pass filter

$$H(s) = \frac{142.0166s}{s^2 + 142.0166s + 514579.2334}$$

Then with BLT, transfer function

$$H(z) = H(s) \Big|_{z=2f_s \frac{1-z^{-1}}{1+z^{-1}}} = \frac{0.0592 - 0.0592z^{-2}}{1 - 1.4527z^{-1} + 0.8816z^{-2}}$$

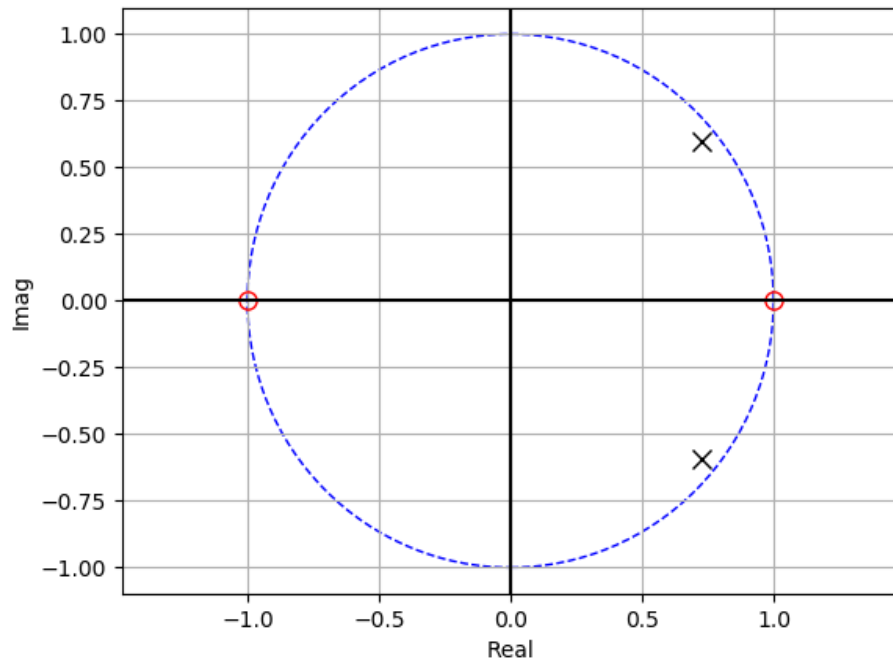
- Make a pole zero plot and determine the stability

poles: $0.7263 - j0.5950, 0.7263 + j0.5950$

zeros: $-1, +1$

Because all poles, $|0.7263 - j0.5950| < 1, |0.7263 + j0.5950| < 1$

The DSP system is **stable**

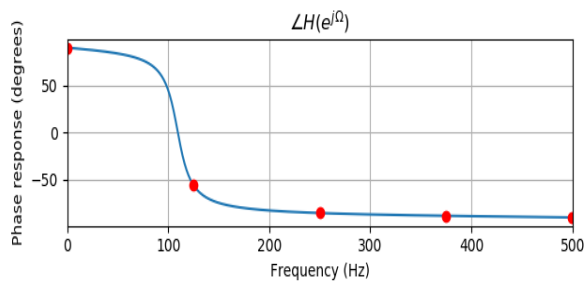
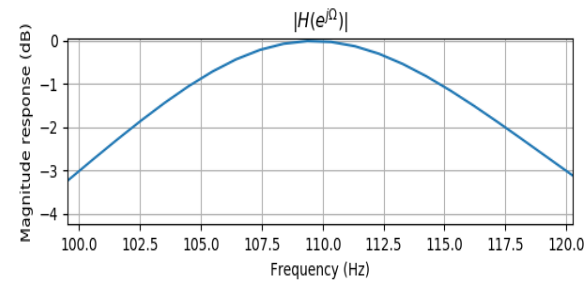
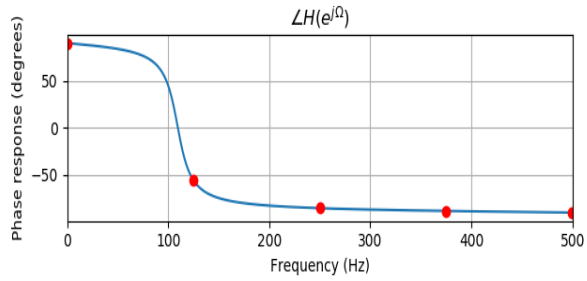
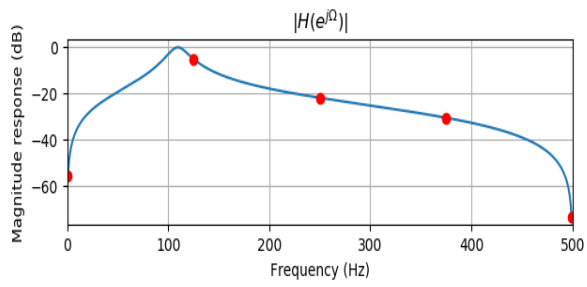


c. Set up MATLAB routine "freqz()" to obtain the frequency response plot.

```

freqz([0.0592, 0, -0.0592], [1, -1.4527, 0.8816], 4096, fs)
% B(z) = [0.0592, 0, -0.0592]
% A(z) = [1, -1.4527, 0.8816]
% 4096 points for plot
% fs: 1000 Hz sampling rate

```



d. Determine difference equation in the direct-form I

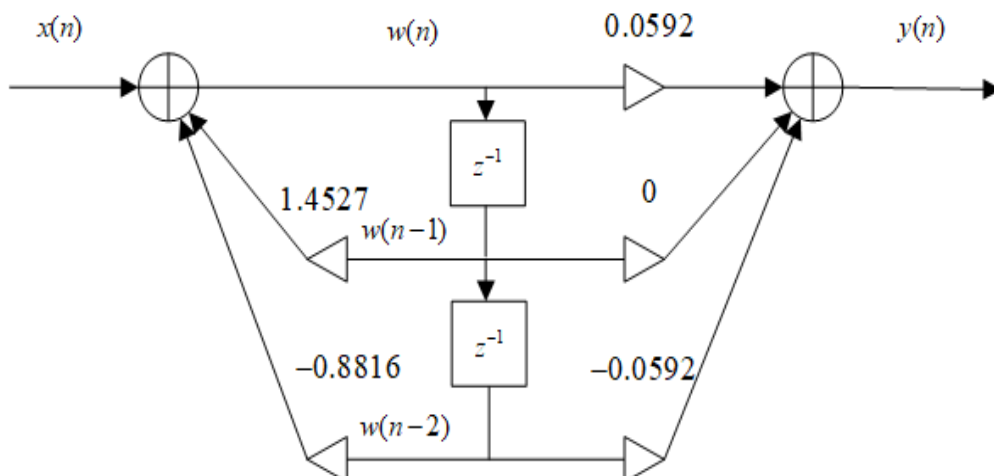
$$y(n] = 0.0592x[n] - 0.0592x[n - 2] + 1.4527y[n - 1] - 0.8816y[n - 2]$$

e. Draw the realization block diagram using the direct-form II.

$$w[n] = x[n] + 1.4527w[n - 1] - 0.8816w[n - 2]$$

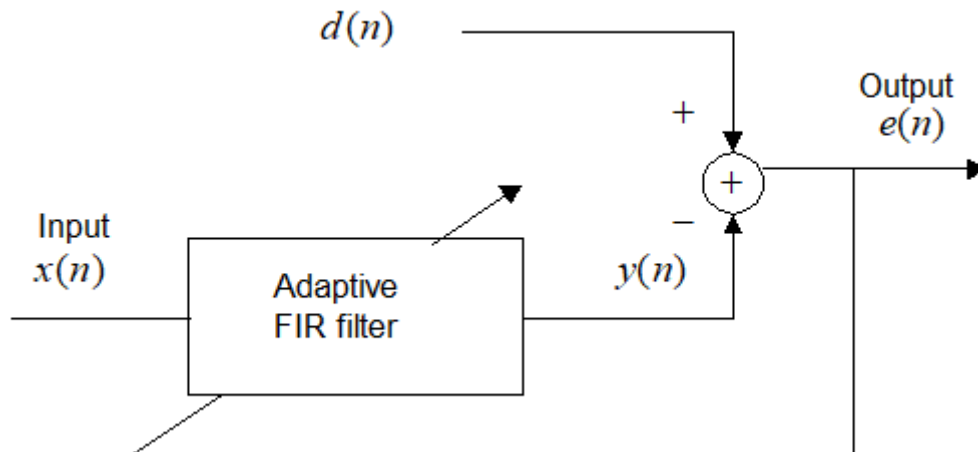
$$y[n] = 0.0592w[n] - 0.0592w[n - 2]$$

the realization block diagram



Problem 6

For the following adaptive filter used for noise cancellation application,



$$d(0) = -1, d(1) = 2, d(2) = 1, x(0) = -0.5, x(1) = 1.2, x(2) = 0.5$$

$$\text{and an adaptive filter with two taps: } y(n) = w_0 x(n) + w_1 x(n - 1)$$

with initial values $w_0 = 0.5, w_1 = -0.5$, and $\mu = 0.1$

(a) determine the **LMS** algorithm equations

$$\begin{aligned} y(n) &= \\ e(n) &= \\ w_0 &= \\ w_1 &= \end{aligned}$$

(b) perform adaptive filtering for each $n = 0, 1, 2$

(10 points)

solution

(a) Determine the DSP equations using the LMS algorithm

$$y(n) = \sum_{k=0}^1 w_k x(n-k) = w_0 x(n) + w_1 x(n-1)$$

$$e(n) = d(n) - y(n)$$

$$w_k \leftarrow w_k + 2\mu e(n)x(n-k)$$

for $k=0, 1$; that is, write the equations for all adaptive coefficients:

$$w_0 = w_0 + 2\mu e(n)x(n)$$

$$w_1 = w_1 + 2\mu e(n)x(n-1)$$

(b) perform adaptive filtering for each $n = 0, 1, 2$

Python script is below:

```
from rls.lms import Lms
from rls.rls import Rls
```

```

list_x = [-0.5, 1.2, 0.5]
list_d = [-1, 2, 1]
#####
# LMS adaptive filter
#####
N, mu, w_0 = 2, 0.1, [0.5, -0.5]
lms = Lms(mu, N, w_0)
list_y, list_e, list_w = [], [], [w_0]
for x, d in list(zip(list_x, list_d)):
    lms.train(x, d)
    list_y.append(lms.y)
    list_e.append(lms.e)
    list_w.append(lms.w)
print(list_y)
print(list_e)
print(list_w)
print('\n')

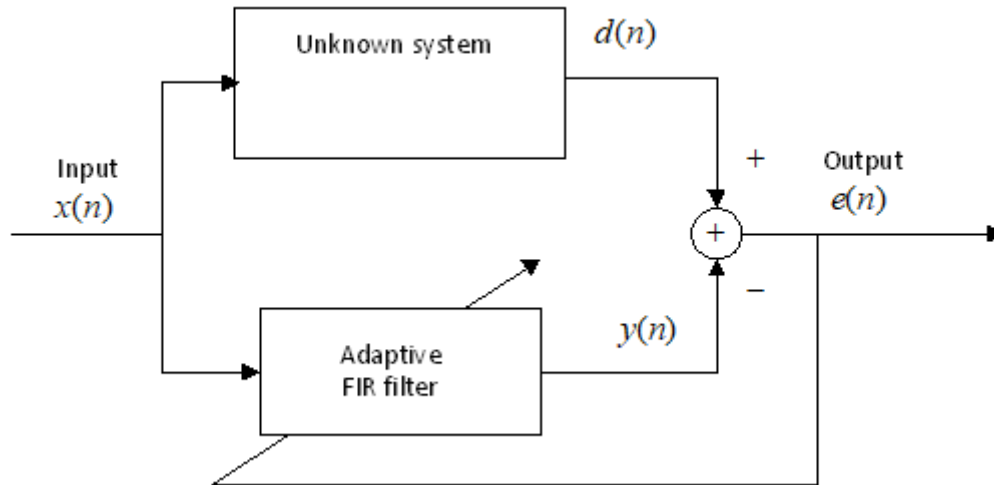
```

Then

$$\begin{aligned}
 y(n) &= [-0.25, 0.94, -0.3125] \\
 e(n) &= [-0.75, 1.06, 1.3125] \\
 [w_0, w_1] &= \begin{bmatrix} 0.5 \\ -0.5 \end{bmatrix} \begin{bmatrix} 0.575 \\ -0.5 \end{bmatrix} \begin{bmatrix} 0.8294 \\ -0.606 \end{bmatrix} \begin{bmatrix} 0.96065 \\ -0.291 \end{bmatrix}
 \end{aligned}$$

Problem 7

Given a DSP system with a sampling rate set up to be 8,000 samples per second, implement adaptive filter with 5 taps for system modeling.



Assume that the system as the following input and output:

$$x(0) = 2, x(1) = -4, x(2) = 4, x(3) = -2$$

$$d(0) = 1, d(1) = -1, d(2) = 0, d(3) = 1$$

$$\text{two taps: } y(n) = w_0 x(n) + w_1 x(n-1)$$

- Determine the DSP equations using **the RLS algorithm** with $\delta = 1$ and $\lambda = 0.96$.
- Perform adaptive filtering for $n=0, 1, 2$.

(10 points)

solution

- Determine equations using the RLS algorithm. [initialization for $w_k = 0, Q(-1) = \delta \times I$]

$$X(n) \Leftarrow \begin{bmatrix} x(n) \\ x(n-1) \end{bmatrix}, w = \begin{bmatrix} w_0 \\ w_1 \end{bmatrix}$$

$$\alpha(n) = d(n) - w^T X(n) = d(n) - \sum_{k=0}^1 w_k x(n-k)$$

$$\vec{k}(n) = \left[\frac{1}{\lambda + X^T(n)Q(n-1)X(n)} \right] Q(n-1)X(n)$$

$$Q(n) \Leftarrow \frac{1}{\lambda} [Q(n-1) - \vec{k}(n)X^T(n)Q(n-1)]$$

$$w \Leftarrow w + \alpha(n)\vec{k}(n)$$

$$y(n) = w^T X(n) = \sum_{k=0}^4 w_k x(n-k)$$

$$e(n) = d(n) - y(n)$$

b. Repeat (b) using the RLS algorithm with $\delta=1$ and $\lambda=0.96$.

Python script is below:

```
from rls.lms import Lms
from rls.rls import Rls
def convert(L, n):
    if isinstance(L, (float, int)):
        return round(L, n)
    list_new = []
    for elem in L:
        list_new.append(convert(elem, n))
    return list_new

def print_approx(L, n=6):
    L_new = convert(L, n)
    print(L_new)

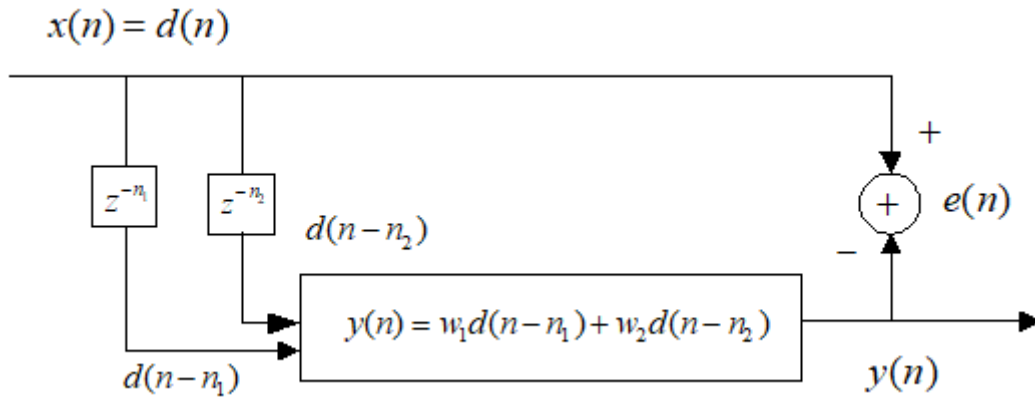
list_x = [2, -4, 4, -2]
list_d = [1, -1, 0, 1]
#####
# RLS adaptive filter
#####
delta, lambda_, N = 1, 0.96, 2
rls = Rls(delta, lambda_, N) # initial w = [0, ..., 0]
list_y, list_e, list_alpha, list_w, = [], [], [], [[0] * N]
for x, d in list(zip(list_x, list_d)):
    rls.train(x, d)
    list_y.append(rls.y)
    list_e.append(rls.e)
    list_alpha.append(rls.alpha)
    list_w.append(rls.w)
    print_approx(rls.Q)
    print_approx(rls.k)
print('\n')
print_approx(list_y)
print_approx(list_e)
print_approx(list_alpha)
print_approx(list_w)
print('\n')
```

Then

$$\begin{aligned}y(n) &= [0.806452, -1.070445, 0.146298] \\e(n) &= [0.193548, 0.070445, -0.146298] \\ \alpha(n) &= [1, 0.612903, -0.764695] \\ [w_0, w_1] &= \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0.403226 \\ 0 \end{bmatrix}, \begin{bmatrix} 0.344049 \\ 0.152875 \end{bmatrix}, \begin{bmatrix} 0.393197 \\ 0.356623 \end{bmatrix}\end{aligned}$$

Problem 8

The following Wiener filter is used to predict the sinusoid



Assume that $d(n) = \sin(n\Omega_1) + \cos(n\Omega_2)$, $\Omega_1 \neq \Omega_2$ where the **Wiener** filter predictor with delays of n_1 , and n_2 is given as

$$y(n) = w_1 d(n - n_1) + w_2 d(n - n_2)$$

Find the Wiener filter coefficients: w_1 , and w_2 , and the minimized the cost function of

$$J_{\min} = E\{[d(n) - y(n)]^2\}$$

(15 points)

solution

$$\begin{aligned} J &= E\{e^2(n)\} = E\{(d(n) - w^T X(n))^2\} \\ &= w^T E\{X^T(n)X(n)\} w - 2E\{d(n)X(n)\}^T w + E\{d^2(n)\} \\ &= w^T R w - 2P^T w + \sigma^2 \end{aligned}$$

Here we define

$$\begin{aligned} w &\equiv [w_1 \ w_2]^T \\ X(n) &\equiv \begin{bmatrix} d(n - n_1) \\ d(n - n_2) \end{bmatrix} \end{aligned}$$

Moreover, for R, P, σ^2 , we conclude that (n_1, n_2, n_3) are not equal each other)

$$\begin{aligned} R &\equiv E\{X^T(n)X(n)\} \\ &= \begin{bmatrix} E\{d(n - n_1)d(n - n_1)\} & E\{d(n - n_1)d(n - n_2)\} \\ E\{d(n - n_2)d(n - n_1)\} & E\{d(n - n_2)d(n - n_2)\} \end{bmatrix} \\ P &\equiv E\{d(n)X(n)\} \\ &= \begin{bmatrix} E\{d(n)d(n - n_1)\} \\ E\{d(n)d(n - n_2)\} \end{bmatrix} \\ \sigma^2 &\equiv E\{d^2(n)\} \end{aligned}$$

Because we know that (for $i, j \in \{1, 2\}$)

$$\begin{aligned}
E\{d(n-n_i)d(n-n_j)\} &= E\{\sin((n-n_i)\Omega_1) + \cos((n-n_i)\Omega_2)[\sin((n-n_j)\Omega_1) + \cos((n-n_j)\Omega_2)]\} \\
&= E\{[0.5\cos((n_j-n_i)\Omega_1) + 0.5\cos((n_j-n_i)\Omega_2)]\} \\
&= 0.5\cos(|n_j-n_i|\Omega_1) + 0.5\cos(|n_j-n_i|\Omega_2) \\
&= \begin{cases} 1 & i=j \\ 0.5\cos(|n_j-n_i|\Omega_1) + 0.5\cos(|n_j-n_i|\Omega_2) & i \neq j \end{cases} \\
E\{d(n)d(n-n_i)\} &= 0.5\cos(|0-n_i|\Omega_1) + 0.5\cos(|0-n_i|\Omega_2) \\
&= 0.5\cos(n_i\Omega_1) + 0.5\cos(n_i\Omega_2) \\
E\{d^2(n)\} &= 0.5\cos(|0-0|\Omega_1) + 0.5\cos(|0-0|\Omega_2) \\
&= 1
\end{aligned}$$

Thus for R, P, σ^2 , we conclude

$$\begin{aligned}
R &= \begin{bmatrix} E\{d(n-n_1)d(n-n_1)\} & E\{d(n-n_1)d(n-n_2)\} \\ E\{d(n-n_2)d(n-n_1)\} & E\{d(n-n_2)d(n-n_2)\} \end{bmatrix} \\
&= \begin{bmatrix} 1 & 0.5\cos(|n_1-n_2|\Omega_1) + 0.5\cos(|n_1-n_2|\Omega_2) \\ 0.5\cos(|n_1-n_2|\Omega_1) + 0.5\cos(|n_1-n_2|\Omega_2) & 1 \end{bmatrix} \\
P &= \begin{bmatrix} E\{d(n)d(n-n_1)\} \\ E\{d(n)d(n-n_2)\} \end{bmatrix} = \begin{bmatrix} 0.5\cos(n_1\Omega_1) + 0.5\cos(n_1\Omega_2) \\ 0.5\cos(n_2\Omega_1) + 0.5\cos(n_2\Omega_2) \end{bmatrix} \\
\sigma^2 &= E\{d^2(n)\} = 1
\end{aligned}$$

Find the Wiener filter coefficients w_* , here **if R is invertible**

$$w_* = R^{-1}P = \begin{bmatrix} 1 & \cos(|n_1-n_2|\Omega) \\ \cos(|n_1-n_2|\Omega) & 1 \end{bmatrix}^{-1} \cdot \begin{bmatrix} \cos(n_1\Omega) \\ \cos(n_2\Omega) \end{bmatrix}$$

Here we have

$$\begin{aligned}
R^{-1} &= \frac{\text{adj}(R)}{\det(R)} = \frac{1}{\det(R)} \begin{bmatrix} 1 & -\cos(|n_1-n_2|\Omega) \\ -\cos(|n_1-n_2|\Omega) & 1 \end{bmatrix} \\
w_* &= R^{-1}P \\
&= \frac{1}{\det(R)} \begin{bmatrix} 1 & -0.5\cos(|n_1-n_2|\Omega_1) - 0.5\cos(|n_1-n_2|\Omega_2) \\ -0.5\cos(|n_1-n_2|\Omega_1) - 0.5\cos(|n_1-n_2|\Omega_2) & 1 \end{bmatrix} \\
&\cdot \begin{bmatrix} 0.5\cos(n_1\Omega_1) + 0.5\cos(n_1\Omega_2) \\ 0.5\cos(n_2\Omega_1) + 0.5\cos(n_2\Omega_2) \end{bmatrix}
\end{aligned}$$

Finally, we compute with python **Sympy** library, w_* is

$$\begin{bmatrix} \frac{1.0(-0.375\cos(\Omega_1 n_1) + 0.125\cos(\Omega_1(n_1-2n_2)) - 0.375\cos(\Omega_2 n_1) + 0.125\cos(\Omega_2(n_1-2n_2)) + 0.125\cos(-\Omega_1 n_1 + \Omega_1 n_2 + \Omega_2 n_2) + 0.125\cos(\Omega_1 n_1 - \Omega_1 n_2 + \Omega_2 n_2) + 0.125\cos(\Omega_1 n_2 - \Omega_2 n_1 + \Omega_2 n_2) + 0.125\cos(\Omega_1 n_2 + \Omega_2 n_1 - \Omega_2 n_2))}{0.125\cos(2\Omega_1(n_1-n_2)) + 0.125\cos(2\Omega_2(n_1-n_2)) + 0.25\cos(\Omega_1 n_1 - \Omega_1 n_2 - \Omega_2 n_1 + \Omega_2 n_2) + 0.25\cos(\Omega_1 n_1 - \Omega_1 n_2 + \Omega_2 n_1 - \Omega_2 n_2) - 0.75} \\ \frac{1.0(-0.375\cos(\Omega_1 n_2) + 0.125\cos(\Omega_1(2n_1-n_2)) - 0.375\cos(\Omega_2 n_2) + 0.125\cos(\Omega_2(2n_1-n_2)) + 0.125\cos(-\Omega_1 n_1 + \Omega_1 n_2 + \Omega_2 n_1) + 0.125\cos(\Omega_1 n_1 - \Omega_1 n_2 + \Omega_2 n_1) + 0.125\cos(\Omega_1 n_1 - \Omega_2 n_1 + \Omega_2 n_2) + 0.125\cos(\Omega_1 n_1 + \Omega_2 n_1 - \Omega_2 n_2))}{0.125\cos(2\Omega_1(n_1-n_2)) + 0.125\cos(2\Omega_2(n_1-n_2)) + 0.25\cos(\Omega_1 n_1 - \Omega_1 n_2 - \Omega_2 n_1 + \Omega_2 n_2) + 0.25\cos(\Omega_1 n_1 - \Omega_1 n_2 + \Omega_2 n_1 - \Omega_2 n_2) - 0.75} \end{bmatrix}$$

Here is the python script to compute w_*

```

import sympy as sym
from sympy import cos, sin
n1, n2, n3, omega1, omega2 = sym.symbols('n_1, n_2, n_3, Omega_1, Omega_2')
R = sym.Matrix([[1, 0.5*cos((n1-n2)*omega1) + 0.5*cos((n1-n2)*omega2)],
                [0.5*cos((n1-n2)*omega1) + 0.5*cos((n1-n2)*omega2), 1]])
P = sym.Matrix([[0.5*cos(n1*omega1) + 0.5*cos(n1*omega2)],
                [0.5*cos(n2*omega1) + 0.5*cos(n2*omega2)]])
det = R.det()
sym.trigsimp(sym.cancel(det)) # simplify det(R)
eigen = R.eigenvals()
sym.trigsimp(sym.cancel(eigen)) # find eigen value of R
w = R.inv()* P # find wiener filter w_*
w = sym.trigsimp(sym.cancel(w)) # simplify w_*
sym.cancel(w)

```



```
J_min = -P.transpose() * w + sig_sq # find J_min
J_min_simplify = sym.cancel(sym.trigsimp(J_min))
print(sym.latex(J_min_simplify))
```

```
sym.trigsimp(J_min_simplify)
5 cos(-Ω1n1+2Ω1n2+Ω2n1)+0.0625 cos(Ω1n1-2Ω1n2+Ω2n1)+0.0625 cos(Ω1n1-Ω2n1+2Ω2n2)+0.0625 cos(Ω1n1+Ω2n1-2Ω2n2)+0.0625 cos(2Ω1n1-Ω1n2+Ω2n2)+0.0625 cos(Ω1n2-2Ω2n1+Ω2
0.125 cos(2Ω1(n1-n2))+0.125 cos(2Ω2(n1-n2))+0.25 cos(Ω1n1-Ω1n2-Ω2n1+Ω2n2)+0.25 cos(Ω1n1-Ω1n2+Ω2n1-Ω2n2)-0.75
```

As we can see, the minimized the cost function of $J_{\min} = -P^T w_* + \sigma^2$ is a very complex and long expression

Actually, we need **4th-order** difference equation to describe the $d(n)$,

2nd-order is not enough

Problem 9

For the sampling conversion from 7 kHz to 3 kHz with the following specifications:

- Passband frequency range = 0 – 500 Hz
- Passband ripple = 0.02 dB
- Stopband attenuation = 46 dB,

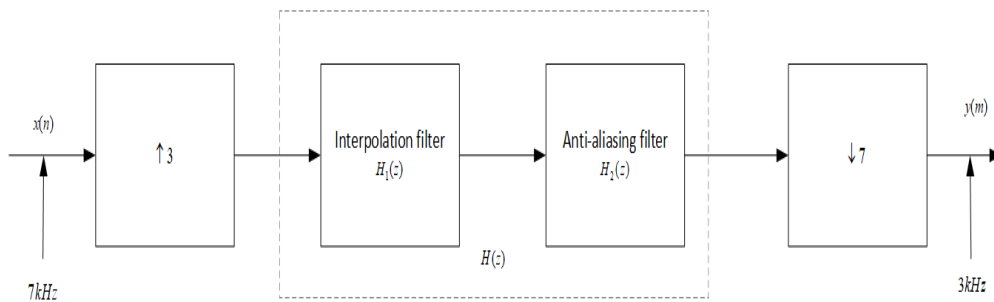
a. draw the block diagram for the interpolator;

b. determine the window type, filter length, and cutoff frequency if the window method is used for the combined FIR filter $H(z)$.

(10 points)

solution

a. draw the block diagram for the interpolator;



b. determine the window type, filter length, and cutoff frequency if the window method is used for the combined FIR filter $H(z)$.

For interpolation filter:

$$f_{stop} = \frac{f_s}{2} = 3.5 \text{ kHz}$$

For Anti-aliasing filter:

$$f_{stop} = \frac{(f_s \times L)/M}{2} = 1.5 \text{ kHz}$$

Because $3 \text{ kHz} < 4 \text{ kHz}$, we choose $f_{stop} = \min(3.5, 1.5) = 1.5 \text{ kHz}$

From table, Passband ripple $< 0.02 \text{ dB}$ Stopband attenuation $> 46 \text{ dB}$,

window type: **Hamming**

$$f_{pass} = 500 \text{ Hz}, f_{stop} = 1.5 \text{ kHz}$$

$$\Delta f = \frac{f_{stop} - f_{pass}}{f_s \times L} = 1/21 = 0.04762$$

$$N = \frac{3.3}{\Delta f} = 69.3$$

select the closest odd number $N = 71$

cutoff frequency

$$f_c = \frac{f_{pass} + f_{stop}}{2} = 1kHz$$

Problem 10

For the design of a two-stage decimator ($M_1 \times M_2 = 5 \times 3$) with the following specifications:

- Original sampling rate = 15 kHz
- Frequency of interest = 0 - 250 Hz
- Passband ripple = 0.05 (absolute)
- Stopband attenuation = 0.005 (absolute)
- Final sampling rate = 1,000 Hz,

a. Draw the decimation block diagram;

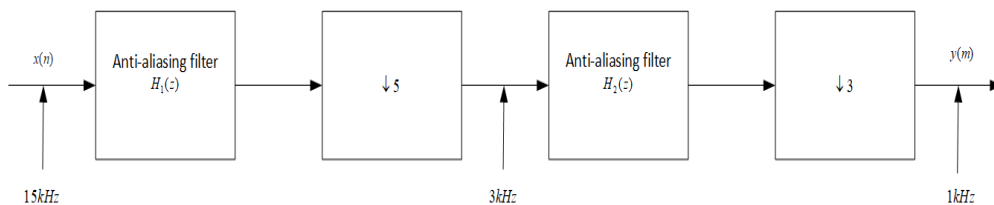
b. Specify the sampling rate for each stage;

c. determine the window type, filter length, and cutoff frequency for each stage if the window method is used for anti-aliasing FIR filter design

(10 points)

solution

a. Draw the decimation block diagram;



b. Specify the sampling rate for each stage;

$$\frac{15kHz}{1kHz} = 15 = 5 \times 3 = M_1 \times M_2$$

Here we select the sampling rate $M_1 = 5$ for stage 1

the sampling rate $M_2 = 3$ for stage 2.

c.

A. determine the window type, filter length, and cutoff frequency for the **first stage** $H_1(z)$;

$$20 \log_{10}(1/0.005) = 46.02dB$$

From table, Passband ripple <0.05 dB Stopband attenuation >46.02 dB,

window type: **Hamming**

filter length,

$$f_{pass} = 0.25kHz, f_{stop} = \frac{f_s/M_1}{2} = 1.5kHz$$

$$\Delta f = \frac{(f_{stop} - f_{pass})}{f_s} = 1.25/15 = 0.08333$$

$$N = \frac{3.3}{\Delta f} = 39.6$$

select the closest odd number $N = 41$

cutoff frequency

$$f_c = \frac{f_{pass} + f_{stop}}{2} = 0.875kHz = 875Hz$$

B. determine the window type, filter length, and cutoff frequency for the **second stage** $H_2(z)$

From table, Passband ripple <0.05 dB Stopband attenuation>46.02 dB,

window type: **Hamming**

filter length,

$$f_{pass} = 0.25kHz, f_{stop} = \frac{f_s / (M_1 M_2)}{2} = 0.5kHz$$

$$\Delta f = \frac{(f_{stop} - f_{pass})}{f_s / M_1} = 0.25/3 = 0.08333$$

$$N = \frac{3.3}{\Delta f} = 39.6$$

select the closest odd number $N = 41$

cutoff frequency

$$f_c = \frac{f_{pass} + f_{stop}}{2} = 0.375kHz = 375Hz$$

